

General Plan Overview

February 19, 2008



SURPRISE

ARIZONA

Growth

DRAFT

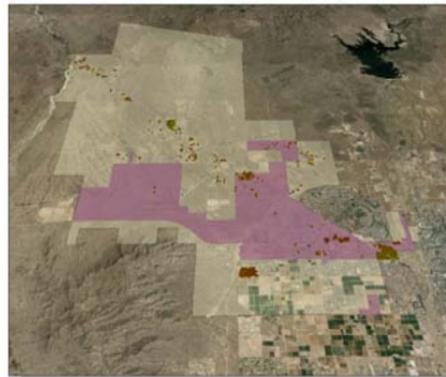
1960's



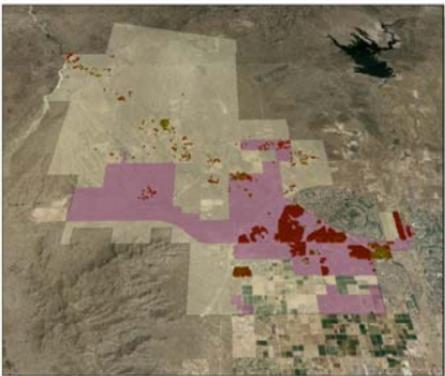
1970's



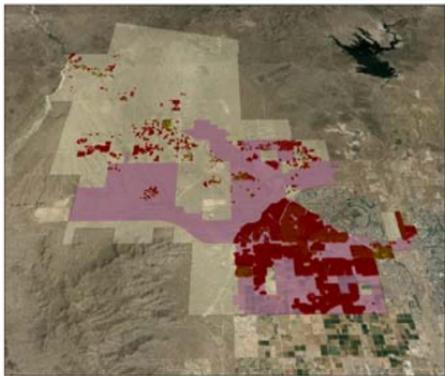
1980's



1990's

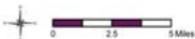


2000's



Map Features

-  City Limits
-  Planning Area
-  Residential Completion

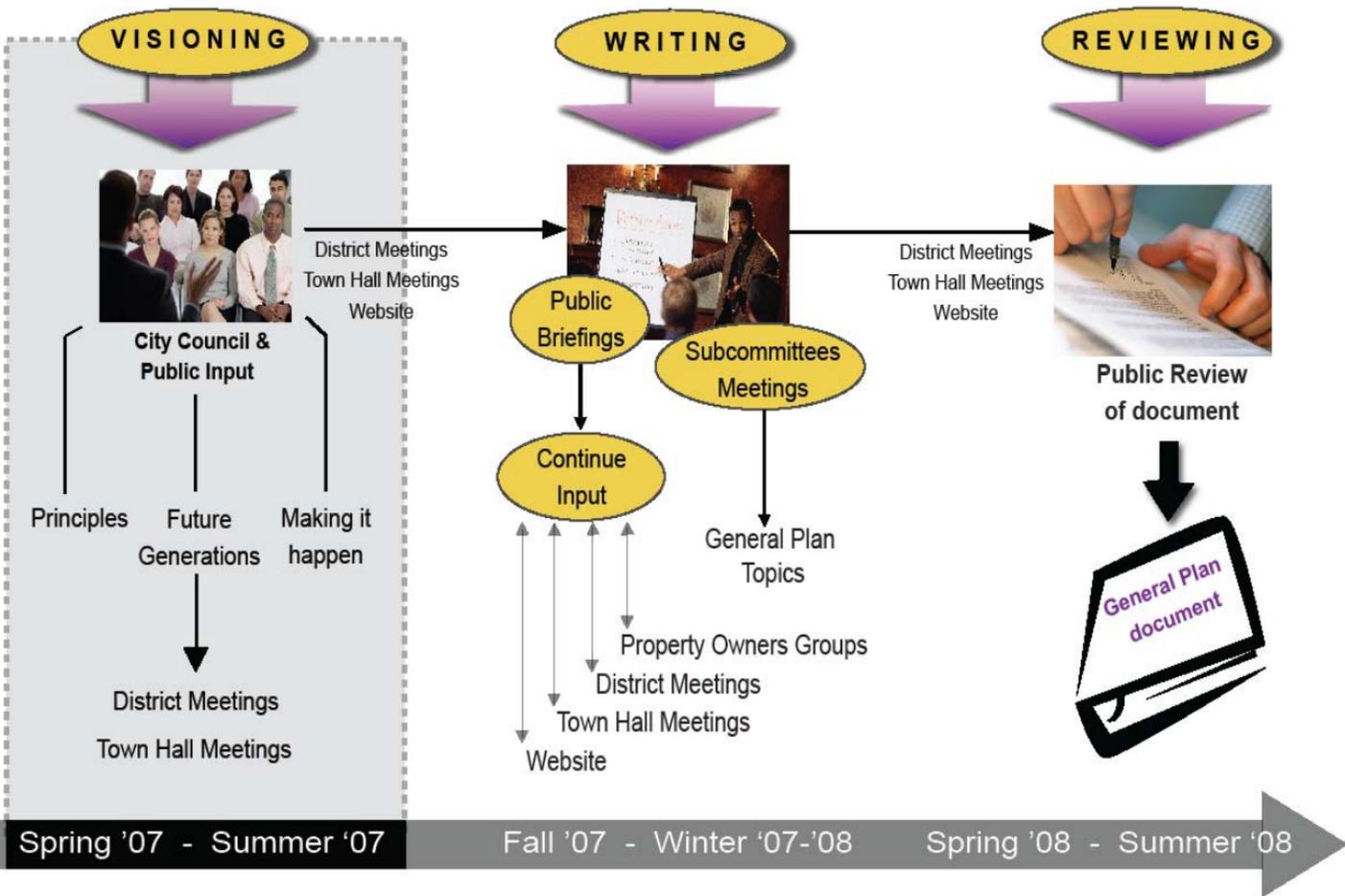


Map prepared by the City of Surprise, January, 2008
Adapted by City Council.

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General Plan 2030
Residential Completions

GENERAL PLAN UPDATE PROCESS



Most Appropriate Open Space

City at Play



Children at Play



Desert Hiking



Shopping Respite

Most Appropriate Way to Grow

Villages



Transportation Routes

Low Profile

Infill

Moving around the City

Public Transportation



Walking and Biking



Streets and Boulevards



Highways

Neighborhoods of the Future

Live and Play



Live, Work and Play



Live Only

Implementing Village Concept: Participation

Village/District Committee



Implementing Village Concept: Commercial Areas

Both Locations and Uses



Implementing Village Concept: Housing:

Diversify & Desert-Adapted Citywide Changes



Implementing Village Concept: Living in the Community



Multi-Family
Units



Granny Flats/
Casitas/
Duplexes



Mandate
Affordable/
Workforce
Housing

The Environment

Strength of Program

Environmental Leader



Public Transportation

Internal Transit Options

Bus Service and Trolleys



Public Transportation

External Transit Options

Commuter Rail



Higher Education Facilities

Major University



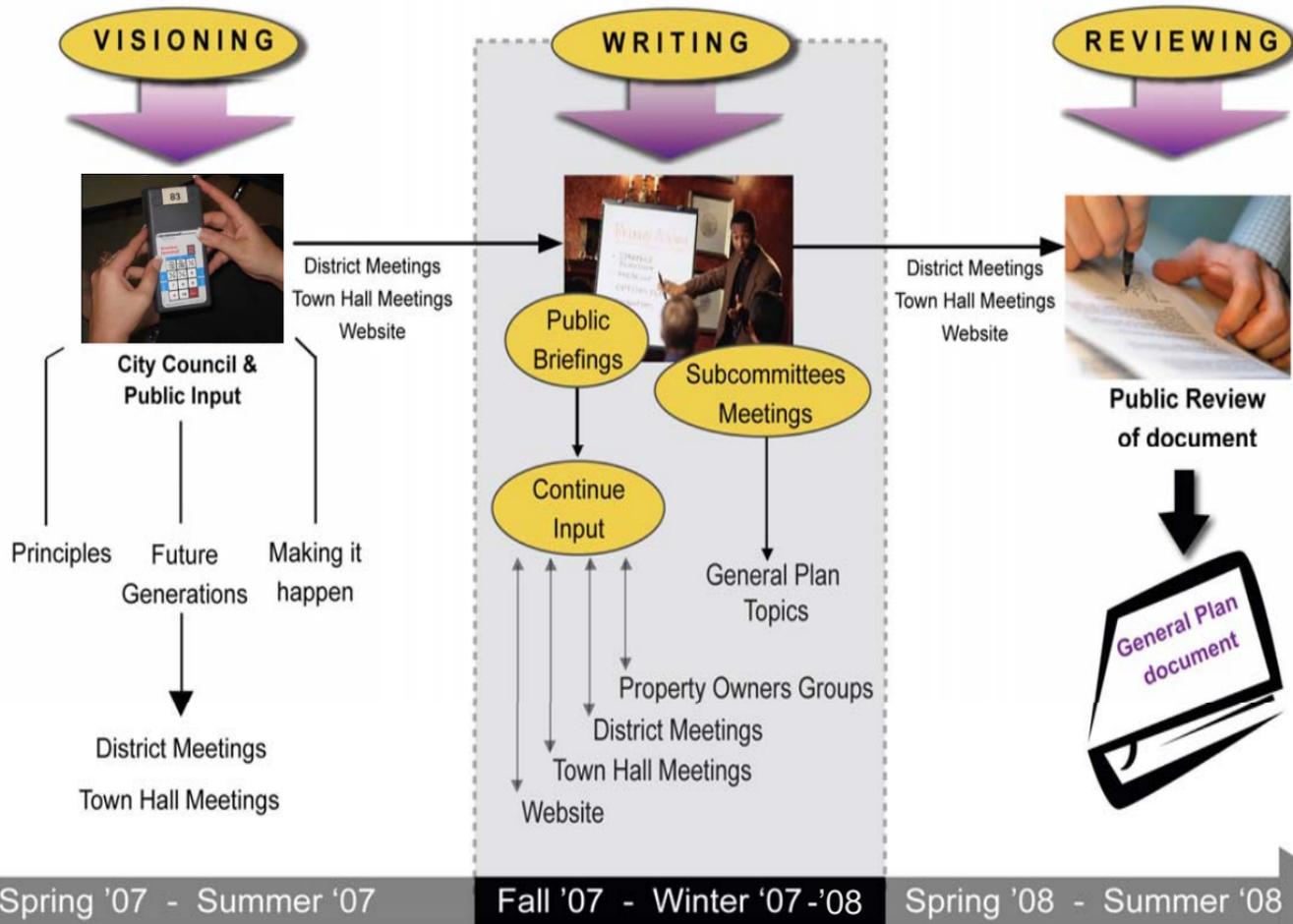
Local
Campus



Satellite
School



GENERAL PLAN UPDATE PROCESS



Vision

Surprise Vision



“Surprise defines vibrant Southwest living; a place of educational excellence where community, family and traditions are built. Surprise is a collection of distinctive neighborhoods with a small town feel and big city amenities.”

Strategic Themes

Writing

Regional Cooperation



Village Concept



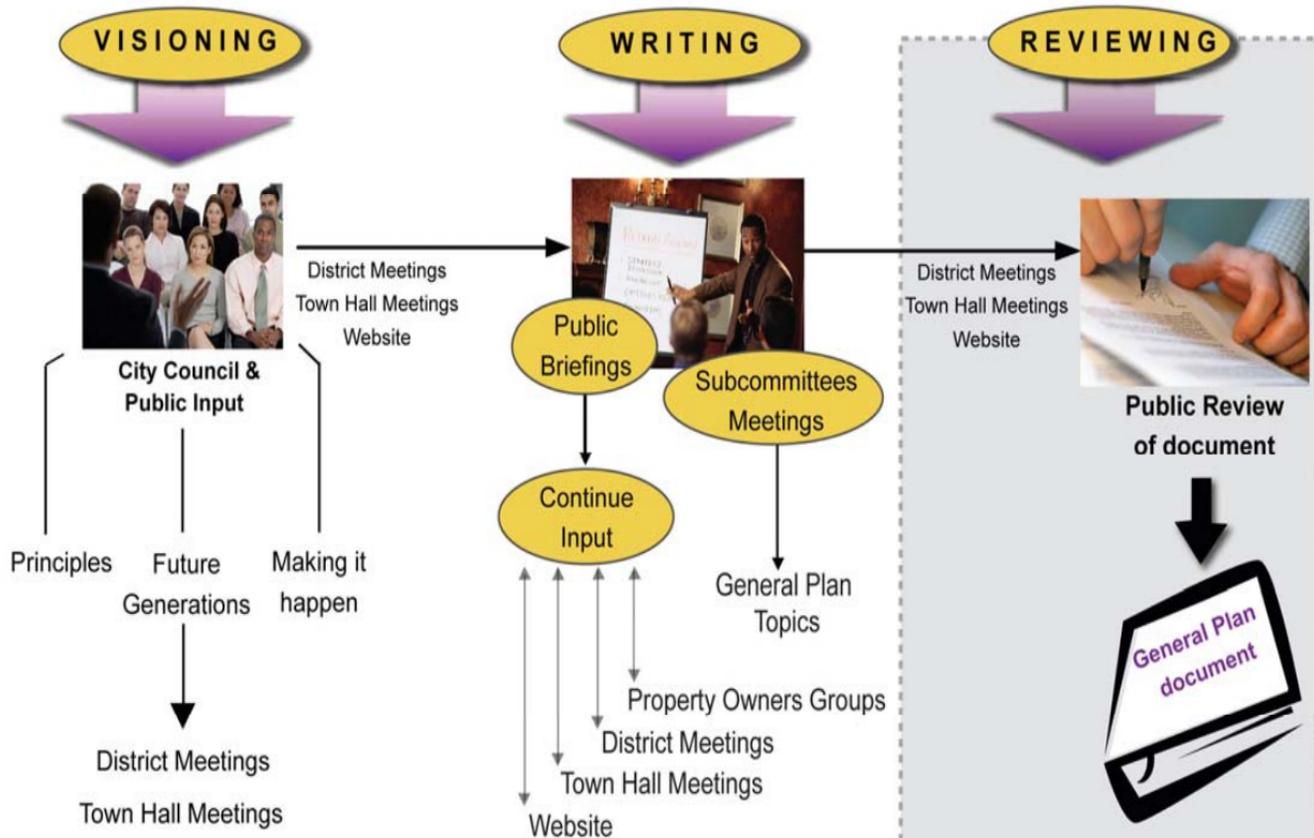
Document Format



Introduction

- ✓ **Development**
 - ✓ **Transportation**
 - ✓ **Facilities and Infrastructure**
 - ✓ **Services**
 - ✓ **Resources**
- ## Implementation

GENERAL PLAN UPDATE PROCESS



Spring '07 - Summer '07

Fall '07 - Winter '07-'08

Spring '08 - Summer '08

Major Themes

- Building Heritage
- Neighborhood Matters
- Global Village
- One City: Many Choices



Building Heritage

Cultural/Arts

WV Art Museum
Heard Museum
Stadium Village
Tennis



Blue Skies/ Desert Landscape

White Tanks
North Mountains
Washes



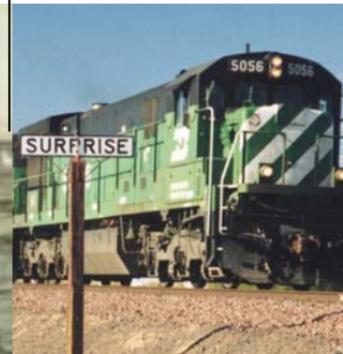
History

Grand Ave.
Indians
Agriculture
Vulture Mine
Rd.



Resources

Canals
Railway



Neighborhood Matters

Empowering Citizens

Active-
Participation
Decision Making

Connections

Walkability
Transit
Complete-
Streets



Villages

Size
Services
Mix of Uses
Conservation
Retrofit
Multi-
Functional

Social Connections

Education

Celebration/
Festivities



Global Village

Connectivity

Village-Village
Regional
National
International



Economics

Diversity of Jobs

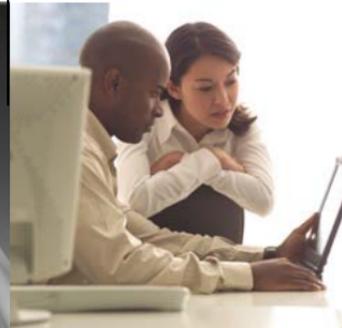
- Telecommute
- Home Owner Jobs

Market Trends
Globalization



Education

Higher
Online
Labor Pool



Sustainable

Energy-Efficient
Air/Noise
Flora/Fauna



One City: Many Choices

Villages

Smart Choices

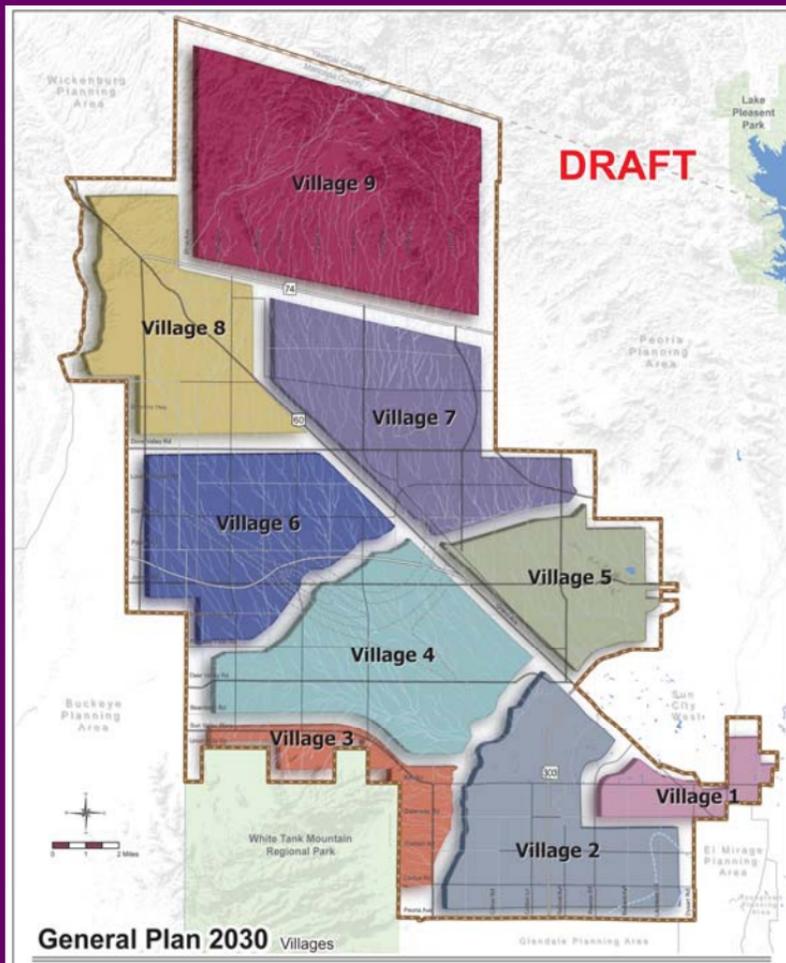
Sustainable

Diverse
Unique
Vibrant
Social Interaction

Live
Work
Play
Multi-Faceted
Allows Change

Economics
Environment
Equity





**Conceptual
City of Villages**

General Plan 2030

- Building Heritage
- Neighborhood Matters
- Global Village
- One City: Many Choices

